

**Ques 1.** Propose a gray-level slicing transformation capable of producing an output image that contains the information carried by the 5<sup>th</sup> and 6<sup>th</sup> bit-planes of a 10-bit input image. (0<sup>th</sup> bit is the LSB). (5)

**Ques 2.** Approximate the log transform using a piecewise linear transform (assume 4 equal linear components, and assume that the bit depth is 10 bits). (3)

**Ques 3.** Given that the reflectance along a line is given by  $f(x) = A$ , and the illumination along the same line is 0 for  $x < T_1$ ,  $B$  for  $T_1 < x < T_2$ , and 0 for  $x > T_2$ . Show how one can use Homomorphic filtering to reduce the effect of illumination. Clearly illustrate the procedure using figures and mathematical calculations. (8)

**Ques 4.** Given that white noise with exponential pdf is processed using the following spatial domain filter:

$$\begin{bmatrix} 1/3 & 0 & 0 \\ 0 & 1/3 & 0 \\ 0 & 0 & 1/3 \end{bmatrix}$$

Obtain the pdf of the output. Compute its mean and variance. (2+2)

**Ques 5.** Assuming that the acquired image contains blurring due to uniform linear motion between scene and camera. Assume that the shutter stays open for a time period  $T$  (displacement along  $x$ -axis during that period is  $a$  and along  $y$ -axis is  $b$ ). White Gaussian noise with PSD =  $N_0/2$  gets added to this image. Obtain the Wiener filter to restore this image. Assume that the PSD of the image is  $I_0$ . (10)

**Ques 6.** Show that the parallel projections converted from fan-beam projections are not sampled uniformly. Obtain this non-uniform sampling. Show that this can lead to blurring, ringing and aliasing. How can one minimize these effects? (2+4+3+1)